

**Name of the Faculty** : Mr. Devender Kumar  
**Branch** : Computer Science & Engineering  
**Semester** : 5<sup>th</sup>  
**Subject** : Web Development & Core Java  
**Lesson Plan Duration** : 15 weeks (From August, 2018 to November, 2018)

Work Load (Lecture / Practical) per week (in hours): Lectures-03, Practicals-02

Week	Theory		Practical	
	Lecture Day	Topic (Including Assignment / Test)	Practical Day	Topic
1 <sup>st</sup>	1 <sup>st</sup>	JAVA: Introduction to JAVA	1 <sup>st</sup>	Explain main method using a simple java programme to print "Hello! World"
	2 <sup>nd</sup>	Basics Data Types Assignment-1 Java Versions & Data Types		
	3 <sup>rd</sup>	Operators	2 <sup>nd</sup>	WAP in java to implement classes and methods
	4 <sup>th</sup>	Classes and Methods Assignment-2 Java operators & Classes		
2 <sup>nd</sup>	1 <sup>st</sup>	Access Specifiers	1 <sup>st</sup>	WAP in java to implement access specifiers
	2 <sup>nd</sup>	Arrays Assignment-3 Access Specifiers & Arrays		
	3 <sup>rd</sup>	Inheritance	2 <sup>nd</sup>	WAP in java to implement inheritance
	4 <sup>th</sup>	Polymorphism Assignment-4 Inheritance & Polymorphism		
3 <sup>rd</sup>	1 <sup>st</sup>	Threads	1 <sup>st</sup>	WAP in java to implement Threads.
	2 <sup>nd</sup>	Package and Interfaces		
	3 <sup>rd</sup>	Exception Handling	2 <sup>nd</sup>	WAP in java to illustrate Exception Handling
	4 <sup>th</sup>	IO		
4 <sup>th</sup>	1 <sup>st</sup>	Applets	1 <sup>st</sup>	WAP in java to implement Applets
	2 <sup>nd</sup>	Generics and Collections		
	3 <sup>rd</sup>	Basic terms: WWW, XML, HTML, XHTML, W3C	2 <sup>nd</sup>	WAP in HTML to illustrate the use of meta tags
	4 <sup>th</sup>	Descriptive mark-up: Meta tags for common tasks, semantic tags for aiding search, the doubling code and RDF.		
5 <sup>th</sup>	1 <sup>st</sup>	Separating style from structure with style sheets: Internal style specifications within HTML, External	1 <sup>st</sup>	WAP in HTML to use the CSS in different ways.

		linked style specification using CSS		
	2 <sup>nd</sup>	Page and site design considerations		
	3 <sup>rd</sup>	Client side programming: Introduction to the JavaScript syntax, the JavaScript object model Event handling, Output in JavaScript,	2 <sup>nd</sup>	WAP in HTML to illustrate the use of JavaScript
	4 <sup>th</sup>	Forms handling, miscellaneous topics such as cookies, hidden fields, and images; Applications		WAP in HTML to create Form
6 <sup>th</sup>	1 <sup>st</sup>	Server side programming: Introduction to Server Side Technologies CGI/ASP/JSP., Programming languages for server Side Scripting,	1 <sup>st</sup>	Configuring the Web server to host a webpage
	2 <sup>nd</sup>	Configuring the server to support CGI, its applications;		
	3 <sup>rd</sup>	Input /output operations on the WWW	2 <sup>nd</sup>	WAP to send request to Web Server and getting a response.
	4 <sup>th</sup>	Forms processing, (using PERL / VBScript)		
7 <sup>th</sup>	1 <sup>st</sup>	Forms processing, (using JavaScript)	1 <sup>st</sup>	WAP to illustrate validation of a Form using JavaScript
	2 <sup>nd</sup>	Other dynamic content Technologies: Introduction to ASP		
	3 <sup>rd</sup>	Introduction to JSP	2 <sup>nd</sup>	WAP in HTML to play audio
	4 <sup>th</sup>	Delivering multimedia over web pages		
8 <sup>th</sup>	1 <sup>st</sup>	The VRML idea,	1 <sup>st</sup>	WAP in HTML to play video
	2 <sup>nd</sup>	The Java phenomenon - applets		
	3 <sup>rd</sup>	The Java phenomenon- Servlets	2 <sup>nd</sup>	
	4 <sup>th</sup>	Issues and web development.		
9 <sup>th</sup>	1 <sup>st</sup>	Introduction to Microsoft .NET Technology and	1 <sup>st</sup>	
	2 <sup>nd</sup>	Comparison of .NET with the competing Technologies		
	3 <sup>rd</sup>	Revision Unit-1	2 <sup>nd</sup>	
	4 <sup>th</sup>	Revision Unit-1		
10 <sup>th</sup>	1 <sup>st</sup>	Revision Unit-2	1 <sup>st</sup>	
	2 <sup>nd</sup>	Revision Unit-2		
	3 <sup>rd</sup>	Revision Unit-3	2 <sup>nd</sup>	

	4 <sup>th</sup>	Revision Unit-3		
11 <sup>th</sup>	1 <sup>st</sup>	Revision Unit-4	1 <sup>st</sup>	
	2 <sup>nd</sup>	Revision Unit-4		